

[Optimal play](#) in Let It Ride is a matter of deciding if you are going to "stay" at the two decision points in the hand. Let's break down the decisions, keeping in mind that 10-J-Q-K-A are "high" cards and a "skip" is a card missing from a [Straight](#): Three cards up: "Let It Ride" on the first bet if you have: a paying hand: High-Card Pair or Three-of-a-Kind; three consecutive, same-suit cards valued 3-4-5 or better; three of a Straight Flush with one skip and at least one high card (eg. 8-9-J but not 7-8-J); and three of a [Straight Flush](#) with two skips and at least two high cards (eg. 8-J-Q but not 7-9-J). Four cards up: "Let It Ride" on the second bet if you have: a paying hand: High-Card Pair, Three-of-a-Kind or Two Pair; four of any Flush; four of a Straight, no skips; four high cards.